

Modules – Low road

Better error messages via diffing

Florian Angeletti and Gabriel Radanne

Error messages for modules

Problem: Modules errors are often verbose and complicated

Remark: Modules are often shallow and their structure is “list-like”!

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Idea: Use the semantic structure of modules for “diffing”

```
module Graph(Vertex: VERTEX) (Edge: EDGE) = struct ... end
```

```
module G = Graph(Label) (Vertex) (Edge)
```

```
module Graph(Vertex: VERTEX)(Edge: EDGE) = struct ... end
```

```
module G = Graph(Label)(Vertex)(Edge)
```

Error: Signature mismatch:

Modules do not match:

sig type t = string end

is not included in

VERTEX

The value `label' is required but not provided

The value `create' is required but not provided

The type `label' is required but not provided

The value `equal' is required but not provided

The value `hash' is required but not provided

The value `compare' is required but not provided

```
module Graph(Vertex:VERTEX)(Edge:EDGE) = struct ... end
```

```
module G = Graph(Label)(Vertex)(Edge)
```

Error: The functor application is ill-typed.

These arguments:

Label Vertex Edge

do not match these parameters:

functor (Vertex : VERTEX) (Edge : EDGE) -> ...

1. The following extra argument is provided

Label : sig type t = string end

2. Module Vertex matches the expected module type VERTEX

3. Module Edge matches the expected module type EDGE

Finished work:

Full implementation for **functor applications** $F(A)(B)(C)$

- Detects additions/deletions/mismatch (Levenstein distance)
- Solid semantic footing (errors are *correct* and *useful*)
- Scales very well in practice
- Handles the full complexity of OCaml modules (dependent, variadic, ...)

Implementation in **OCaml PR9331**. Review in progress.

Presented at **ML workshop 2020**

“High-level error messages for modules through diffing”

Ongoing/future work:

Apply diffing to other structural “diffable” types:

- **Signatures!**
 - ⇒ Boilerplate done, “just” need to write the error messages
- objects/polymorphic variants
 - ⇒ Easy in theory
- Function applications
 - ⇒ promising, but much harder due to unification/inference
- Tree diffing for complete module hierarchies
 - ⇒ Probably overkill

Modules – High road

Incremental modules

Gabriel Radanne, Thomas Refis, Jacques Garrigue and Didier Remy

Status of the module system – The good

Core system has excellent theoretical footing

- Applicative functor – `Map.Make(String)`
 - Module ascription – `(M : S)`
 - Manifest – type `foo = Foo.t = MyFoo`
 - Qualified access – `A.v`, `F(X).t`
- ✓ All well understood/formalized

Status of the module system – The less good

What about “recent” features ?

- Generative functor: Well understood ✓
- with constraints: No real formalization ✗
- module type of: No formalization, Uncertain semantics ✗
- First class modules: Formalized as “package types” ✓... but only in SML ✗
- Module aliases: Well studied in theory as singletons ✓... but in very different settings ✗
- Private fields: Only partial formalization
- Interactions are not always clear

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Another look at the module system

Goal: Let's have a new look at module formalization:

- Reconcile the problematic pieces
- Think about inference
- Fix/improve the known problems
- Provide a sure footing for further experimentation (modular implicits, ...)

Non-goal: Design a new language. 1ML is cool, but we can't use it.

Let's look at some of the big problems!

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Let's look at some of the big problems!

Problem: It is not sound to create an alias of a functor parameter:

```
module F (X : S) = struct
  module A = X (* this is not an alias *)
end
```

Why: if the alias is kept, that might lead to segfaults?!?.

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Currently: The type is expanded and module equality is lost:

```
module F (X : S) : sig
  module A : S with type t = X.t
end
```

Transparent ascriptions

Solution: Transparent ascriptions!

Transparent ascriptions hide the values but keep the types.

```
module F (X : S) : sig
  module A = (X <: S) (* X viewed through S *)
end
```

- A “filter” on the dynamic part of the module
- Also in path : F(Y <: S).A
- Generally useful for “soft constraints”:

```
module MyKey <: Map.OrderedType = ...
```

- Essential for modular implicits

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Problem: Many operations on modules are expanded eagerly: `with`, `include`, `module type of`, `strengthening`, ...

- Lead to big signatures (Eliom has > 5Mo .cmi, Janestreet has build perf issues, ...)
- Lose the original information, problematic for errors and tools (documentation, notably)

Currently, when you type:

```
module type S = sig
  val x : string
  module A : T
end
module M : S with type A.t = int
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the typechecker understands:

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module M : sig val x : string module A : sig type t = int ... end end
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Solution: Make an *incremental* calculus for modules.

- In a nutshell “memoization for module type operations”.
- Similar to explicit substitutions, but on modules
- Need to be extra careful around environments!

When we typecheck “let $y = M.x$ ”, we push only one step:

```
module M : sig
  val x : string
  module A : T with type t = int
end
```


In progress:

- Core of the specification is done
- Prototype “clean room” implementation in progress

To be done:

- Progressively add more and more features
- Prove good properties

Problem Let's write the this C&C (cool and contrived) functor:

```
module F (X : S) = struct
  type a = X.t list
  type b = X.t * int
end
```

What's the type of:

```
module A = F(struct type t = A | B end)
```

The typechecker gives us:

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module A : sig type a type b end
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Local bindings and inference

We want to have a *principal module type* for this.

- This type is used for inference
- It does not have to appear in user signatures

Solution: Local module types:

```
module A : let X : ... in sig
  type a = X.t list
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We can then simplify this further down (incrementally, as before).

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