Temporary Read-Only Permissions for Separation Logic

Arthur Charguéraud François Pottier (talk delivered by **Armaël Guéneau**)

Informatics mathematics

ESOP 2017 Uppsala, April 28, 2017

Separation Logic: to own, or not to own

The setting is basic (sequential) Separation Logic.

Separation Logic is about **disjointness**, therefore about **unique ownership**. A dichotomy arises:

To every memory cell, array, or user-defined data structure, either we have **no access at all**, or we have **full read-write access**.

Separation Logic: to own, or not to own

The setting is basic (sequential) Separation Logic.

Separation Logic is about **disjointness**, therefore about **unique ownership**. A dichotomy arises:

To every memory cell, array, or user-defined data structure, either we have **no access at all**, or we have **full read-write access**.

This is visible in the read and write axioms, which both need a full permission:

SET TRADITIONAL READ AXIOM $\{l \hookrightarrow v'\}$ (set / v) $\{\lambda y, l \hookrightarrow v\}$ $\{l \hookrightarrow v\}$ (get /) $\{\lambda y, [y = v] \star l \hookrightarrow v\}$

The problem

Suppose we are implementing an abstract data type of mutable sequences.

An abstract predicate $s \rightarrow \text{Seq } L$ represents the **unique ownership** of a sequence. Here is a typical specification of sequence concatenation:

```
 \{ s_1 \rightsquigarrow \text{Seq } L_1 \star s_2 \rightsquigarrow \text{Seq } L_2 \} 
 (append s_1 s_2) 
 \{ \lambda s_3. s_3 \rightsquigarrow \text{Seq } (L_1 + L_2) \star s_1 \rightsquigarrow \text{Seq } L_1 \star s_2 \rightsquigarrow \text{Seq } L_2 \}
```

The problem

Suppose we are implementing an abstract data type of mutable sequences.

An abstract predicate $s \rightarrow \text{Seq } L$ represents the **unique ownership** of a sequence. Here is a typical specification of sequence concatenation:

```
 \{s_1 \rightarrow \text{Seq } L_1 \star s_2 \rightarrow \text{Seq } L_2 \} 
 (append s_1 s_2) 
 \{\lambda s_3. s_3 \rightarrow \text{Seq } (L_1 + + L_2) \star s_1 \rightarrow \text{Seq } L_1 \star s_2 \rightarrow \text{Seq } L_2 \}
```

Although correct, this style of specification can be criticized on several grounds:

- It is a bit noisy.
- It requires the permissions s₁ → Seq L₁ ★ s₂ → Seq L₂ to be threaded through the proof of append.
- It actually does not guarantee that s₁ and s₂ are unmodified in memory.
- It requires s_1 and s_2 to be **distinct** data structures. (next slide)

The problem, focus: sharing is not permitted

This specification requires s_1 and s_2 to be **distinct** (disjoint) data structures:

```
 \{s_1 \rightarrow \text{Seq } L_1 \star s_2 \rightarrow \text{Seq } L_2 \} 
 (append s_1 s_2) 
 \{\lambda s_3. s_3 \rightarrow \text{Seq } (L_1 + + L_2) \star s_1 \rightarrow \text{Seq } L_1 \star s_2 \rightarrow \text{Seq } L_2 \}
```

(appendss) requires $s \rightarrow \text{Seq } L \star s \rightarrow \text{Seq } L$, which the client cannot produce.

The problem, focus: sharing is not permitted

This specification requires s_1 and s_2 to be **distinct** (disjoint) data structures:

```
 \{s_1 \rightarrow \text{Seq } L_1 \star s_2 \rightarrow \text{Seq } L_2 \} 
 (append s_1 s_2) 
 \{\lambda s_3. s_3 \rightarrow \text{Seq } (L_1 + + L_2) \star s_1 \rightarrow \text{Seq } L_1 \star s_2 \rightarrow \text{Seq } L_2 \}
```

(appendss) requires $s \rightarrow \text{Seq } L \star s \rightarrow \text{Seq } L$, which the client cannot produce.

To allow (appendss), we must establish another specification:

```
\{s \rightsquigarrow \text{Seq } L\}
(appends s)
\{\lambda s_3. s_3 \rightsquigarrow \text{Seq } (L + L) \star s \rightsquigarrow \text{Seq } L\}
```

Duplicate work and increased complication for us and for our clients.

Fractional permissions to the rescue...?

In (some) Concurrent SLs, sequence concatenation can be specified as follows:

```
 \begin{aligned} \forall \pi_1, \pi_2. & \{\pi_1 \cdot (s_1 \rightsquigarrow \mathsf{Seq}\, L_1) \star \pi_2 \cdot (s_2 \rightsquigarrow \mathsf{Seq}\, L_2)\} \\ & (append\, s_1\, s_2) \\ & \{\lambda s_3. \ s_3 \rightsquigarrow \mathsf{Seq}\, (L_1 + L_2) \star \pi_1 \cdot (s_1 \rightsquigarrow \mathsf{Seq}\, L_1) \star \pi_2 \cdot (s_2 \rightsquigarrow \mathsf{Seq}\, L_2)\} \end{aligned}
```

We scale an assertion by a fraction: $\pi \cdot H$.

Fractional permissions to the rescue...?

In (some) Concurrent SLs, sequence concatenation can be specified as follows:

```
 \begin{aligned} \forall \pi_1, \pi_2. & \{\pi_1 \cdot (s_1 \rightsquigarrow \mathsf{Seq}\, L_1) \star \pi_2 \cdot (s_2 \rightsquigarrow \mathsf{Seq}\, L_2)\} \\ & (append\, s_1\, s_2) \\ & \{\lambda s_3. \ s_3 \rightsquigarrow \mathsf{Seq}\, (L_1 + L_2) \star \pi_1 \cdot (s_1 \rightsquigarrow \mathsf{Seq}\, L_1) \star \pi_2 \cdot (s_2 \rightsquigarrow \mathsf{Seq}\, L_2)\} \end{aligned}
```

We scale an assertion by a fraction: $\pi \cdot H$.

This addresses the main aspects of the problem,

- but is still noisy,
- might seem a bit frightening to non-experts,
- and still requires careful splitting, threading, and joining of permissions.
- "Hiding" fractions (Heule et al, 2013) adds another layer of sophistication.

In this paper

We propose a solution that is:

- not as powerful as fractional permissions (or other share algebras),
- but significantly simpler. (A design "sweet spot"?)

Our contributions:

- introducing a read-only modality, const (in the paper: "RO"). const(H) gives temporary read-only access to the memory governed by H.
- finding simple and sound reasoning rules for const.
- proposing a model that justifies these rules.

Some Intuition

Reasoning Rules

Model

Conclusion

Our solution

We would like the specification of append to look like this:

```
 \begin{aligned} & \{const(s_1 \rightarrow \text{Seq } L_1) \star const(s_2 \rightarrow \text{Seq } L_2)\} \\ & (append s_1 s_2) \\ & \{\lambda s_3. \ s_3 \rightarrow \text{Seq } (L_1 + L_2)\} \end{aligned}
```

Our solution

We would like the specification of append to look like this:

```
 \{ const(s_1 \rightarrow Seq L_1) \star const(s_2 \rightarrow Seq L_2) \} \\ (append s_1 s_2) \\ \{ \lambda s_3, s_3 \rightarrow Seq (L_1 + L_2) \}
```

Compared with the earlier specification based on unique read-write permissions,

- this specification is more concise,
- imposes fewer proof obligations,
- makes it clear that the data structures cannot be modified by append,
- and does not require s_1 and s_2 to be distinct. (next slide)
- Furthermore, this spec implies both earlier specs. (next slide)

```
\{ \begin{array}{c} {const}(s_1 \rightsquigarrow \operatorname{Seq} L_1) \star {const}(s_2 \rightsquigarrow \operatorname{Seq} L_2) \} \\ (append \, \mathbf{s_1} \, \mathbf{s_2}) \\ {\lambda s_3. \ s_3 \rightsquigarrow \operatorname{Seq} (L_1 + + L_2) } \end{array} \text{ new spec} \
```







Some Intuition

Reasoning Rules

Model

Conclusion

Assertions

The syntax of assertions is extended:

 $H := [P] | I \hookrightarrow v | H_1 \star H_2 | H_1 \vee H_2 | \exists x. H | const(H)$

Read-only access to a data structure entails read-only access to its parts:

 $const(H_1 \star H_2) \Vdash const(H_1) \star const(H_2)$ (the reverse is false)

Read-only access can be shared:

 $const(H) = const(H) \star const(H)$

(A few more axioms, not shown).

The traditional read axiom:

TRADITIONAL READ AXIOM $\{l \hookrightarrow v\} \text{ (get } l) \{\lambda y. [y = v] \star l \hookrightarrow v\}$

is replaced with a "smaller" axiom:

NEW READ AXIOM $\{const(l \hookrightarrow v)\} (get l) \{\lambda y, [y = v]\}$

The traditional axiom can be derived from the new axiom.

A new frame rule

The traditional frame rule is subsumed by a new "read-only frame rule":

FRAME RULE		READ-ONLY FRAME RULE		
{ <i>H</i> } <i>t</i> { <i>Q</i> }	normal(H')	{ <i>H</i> * <i>const</i> (<i>H</i> ')} <i>t</i> { <i>Q</i> }	normal(H')	
$\{H \star H'\} t \{Q \star H'\}$		$\{H \star H'\} t \{Q \star H'\}$		

Upon entry into a code block, H' can be temporarily replaced with const(H'), and upon exit, H' magically re-appears.

A new frame rule

The traditional frame rule is subsumed by a new "read-only frame rule":

FRAME RULE $\{H\} \ t \ \{Q\}$	normal(H')	READ-ONLY FRAME RULE $\{H \star const(H')\} \ t \ \{Q\}$	normal(H')	
$\{H \star H'\} t \{Q \star H'\}$		$\{H \star H'\} t \{Q \star H'\}$		

Upon entry into a code block, H' can be **temporarily replaced** with const(H'), and upon exit, H' magically re-appears.

The side condition normal(H') means roughly that H' has no const components.

This means that read-only permissions cannot be framed out.

Not a problem, as they are always **passed down**, never returned.

They never appear in postconditions.

Some Intuition

Reasoning Rules

Model

Conclusion

In a heap fragment, let every cell be colored RW or RO.

Let separating conjunction require:

- disjointness of the RW areas;
- disjointness of one side's RW area with the other side's RO area;
- agreement on the content of the heap where the RO areas overlap.

If an assertion *H* describes a certain set of heaps, then:

- Let const(H) describe the same heaps, colored entirely RO.
- Let normal(H) mean that every heap in H is colored entirely RW.

The meaning of the Hoare triple $\{H\}$ t $\{Q\}$ is a variant of the usual:

$$\forall h_1 h_2. \left\{ \begin{array}{c} h_1 + h_2 \text{ is defined} \\ H h_1 \end{array} \right\} \Rightarrow \exists v h_1'. \left\{ \begin{array}{c} h_1' + h_2 \text{ is defined} \\ t/\lfloor h_1 + h_2 \rfloor \Downarrow v/\lfloor h_1' + h_2 \rfloor \\ (Q \star true) v h_1' \end{array} \right.$$

Roughly, "If part of the heap satisfies H, then t runs safely and changes that part of the heap to satisfy Q, leaving the rest untouched."

We make two changes:

We ►

The meaning of the Hoare triple $\{H\}$ t $\{Q\}$ is a variant of the usual:

$$\forall h_1 h_2 \cdot \left\{ \begin{array}{c} h_1 + h_2 \text{ is defined} \\ H h_1 \end{array} \right\} \Rightarrow \exists v h'_1 \cdot \left\{ \begin{array}{c} h'_1 + h_2 \text{ is defined} \\ t/\lfloor h_1 + h_2 \rfloor \Downarrow v/\lfloor h'_1 + h_2 \rfloor \\ \text{on-some-rw-frag}(Q v) h'_1 \end{array} \right\}$$

Roughly, "If part of the heap satisfies H , then t runs safely and changes that part of the heap to satisfy Q , leaving the rest untouched."
We make two changes:

$$Q \text{ describes a purely RW part of the final heap.}$$

The meaning of the Hoare triple $\{H\}$ t $\{Q\}$ is a variant of the usual:

$$\forall h_1 h_2. \left\{ \begin{array}{c} h_1 + h_2 \text{ is defined} \\ H h_1 \end{array} \right\} \Rightarrow \exists v h_1'. \left\{ \begin{array}{c} h_1' + h_2 \text{ is defined} \\ t/\lfloor h_1 + h_2 \rfloor \Downarrow v/\lfloor h_1' + h_2 \rfloor \\ \text{on-some-rw-frag}(Q v) h_1' \\ h_1'.r = h_1.r \end{array} \right.$$

.

Roughly, "If part of the heap satisfies H, then t runs safely and changes that part of the heap to satisfy Q, leaving the rest untouched."

We make two changes:

- Q describes a purely RW part of the final heap.
- The RO part of the heap is preserved, even though Q says nothing about it.

Soundness

Theorem

With respect to this interpretation of triples, every reasoning rule is sound.

Proof.

"Straightforward". Machine-checked.

Some Intuition

Reasoning Rules

Model

Conclusion

What about concurrency?

Our proof is carried out in a sequential setting.

The proof uses big-step operational semantics.

What about structured concurrency, i.e., parallel composition $(e_1 \parallel e_2)$?

- We believe that const permissions remain sound,
- but do not have a proof a different proof technique is required.
- They allow read-only state to be shared between threads.

What about unstructured concurrency, i.e., threads and channels?

- One cannot allow *const* permissions to be sent along channels.
- More complex machinery is required: fractions, lifetimes, ...

Conclusion

We propose:

- a simple extension of Separation Logic with a read-only modality;
- a simple model that explains why this is sound.

A possible design sweet spot?

- not so easy to find, worth knowing about;
- applicable to PL design? (e.g., adding const to Mezzo)

Applications:

- more concise, more accurate, more general specifications;
- simpler proofs.

Pending implementation in CFML (Charguéraud).

Some Intuition

Reasoning Rules

Model

Conclusion

Repeating " $s \rightarrow \text{Seq } L$ " in the pre- and postcondition can be deceiving. This does **not** forbid changes to the **concrete** data structure in memory. Here is a function that really just reads the data structure:

 $\{s \rightarrow \text{Seq } L\}$ (length s) $\{\lambda y. s \rightarrow \text{Seq } L \star [y = |L|]\}$

Repeating " $s \rightarrow \text{Seq } L$ " in the pre- and postcondition can be deceiving. This does **not** forbid changes to the **concrete** data structure in memory. Here is a function that really just reads the data structure:

 $\{s \rightarrow \text{Seq } L\}$ (length s) $\{\lambda y. s \rightarrow \text{Seq } L \star [y = |L|]\}$

And a function that actually modifies the data structure:

 $\{s \rightarrow \text{Seq } L \star [|L| \leq n]\}$ (resize s n) $\{\lambda(), s \rightarrow \text{Seq } L\}$

Amnesia (1/2)

Suppose *population* has this specification:

```
{const(h \rightarrow \text{HashTable } M)} (population h) {\lambda y. [y = \text{card } M]}
```

Suppose a hash table is a mutable record whose data field points to an array:

```
h \rightarrow HashTable M :=
\exists a. \exists L. (h \rightarrow \{ data = a; ... \} \star a \rightarrow Array L \star ... )
```

Suppose there is an operation foo on hash tables:

```
let foo h =
let d = h.data in - read the address of the array
let p = population h in - call population
```

If "const" is sugar for repeating $h \rightarrow$ HashTable *M* in the pre and post, then the proof of *foo* runs into a problem...

Amnesia (2/2)

Reasoning about foo might go like this:

```
1
     let foo h =
        \{h \rightarrow \text{HashTable } M\}
                                                                                           - foo's precondition
2
        \{h \rightsquigarrow \{data = a; \ldots\} \star a \rightsquigarrow \operatorname{Array} L \star \ldots\}

    by unfolding

3
        let d = h.data in
4
        \{h \rightarrow \{data = a; \ldots\} \star a \rightarrow Array L \star \ldots \star [d = a]\} - by reading
5
        \{h \rightarrow \text{HashTable } M \star [d = a]\}

    by folding

6
                                                                                           - we have to fold
        let p = population h in
7
        \{h \rightarrow \text{HashTable } M \star [d = a] \star [p = \#M]\}
8
9
         . . .
```

At line 8, the equation d = a is useless.

We have **forgotten** what *d* represents, and **lost the benefit** of the read at line 4.

If "const" is sugar, the specification of *population* is **weaker** than it seems.

If "const" is native, there is a way around this problem. (Details omitted.)

The top Hoare triple is the new spec of *append*, where s_1 and s_2 are instantiated with *s*.

```
 \{ \begin{array}{c} const(s \rightsquigarrow Seq L) \star const(s \rightsquigarrow Seq L) \\ (appends s) \\ \{ \begin{array}{c} \lambda s_3 \cdot s_3 \rightsquigarrow Seq(L + L) \end{array} \} \\ \hline \\ \{ \begin{array}{c} const(s \rightsquigarrow Seq L) \end{array} \} \\ (appends s) \\ \{ \begin{array}{c} \lambda s_3 \cdot s_3 \rightsquigarrow Seq(L + L) \end{array} \} \end{array}  consequence
```

The bottom triple states that, with read-only access to *s*, *append s s* is **permitted**.

The top Hoare triple is the new spec of *append*, where s_1 and s_2 are instantiated with *s*.



The bottom triple states that, with read-only access to *s*, append *s s* is permitted.

The Hoare triple at the top is the new spec of append.



The Hoare triple at the top is the new spec of append.



The Hoare triple at the top is the new spec of append.



The Hoare triple at the top is the new spec of append.



The Hoare triple at the top is the new spec of append.



The Hoare triple at the top is the new spec of append.



Assertions

The syntax of assertions is extended:

$$H := [P] \mid I \hookrightarrow v \mid H_1 \star H_2 \mid H_1 \vee H_2 \mid \exists x. H \mid const(H)$$

Read-only access to a data structure entails read-only access to its parts:

 $const(H_1 \star H_2) \Vdash const(H_1) \star const(H_2)$ (the reverse is false)

Read-only permissions are duplicable (therefore, no need to count them!):

 $const(H) = const(H) \star const(H)$

Read-only permissions are generally well-behaved:

Reasoning rules (structural)

READ-ONLY FRAME RULE $\{H \star const(H')\} t \{Q\}$	normal(H')	consequeno H ⊩ H'	CE { <i>H'</i> } <i>t</i> { <i>Q'</i> }	Q′ ⊩ Q
{H ★ H'} t {Q ★	H'}		{ <i>H</i> } <i>t</i> { <i>Q</i> }	
discard-pre $\{H\} \ t \ \{Q\}$	discard-pos $\{H\} \ t \ \{Q\}$	⊤ ★ GC}	$ \begin{array}{l} EXTRACT\text{-}PROP \\ P \implies \{H\} \ t \end{array} $	{ Q }
$\{H \star GC\} t \{Q\}$	{ <i>H</i> } <i>t</i> {	<i>Q</i> }	$\{[P] \star H\} t$	{ Q }
EXTRACT-OR $\{H_1\} \ t \ \{Q\}$	{ <i>H</i> ₂ } <i>t</i> { <i>Q</i> }	EX1 V	rract-exists x. {H} t {Q}	
$\{H_1 \otimes I\}$	H ₂ } t {Q}	{=	∎x. H} t {Q}	

Reasoning rules (syntax-directed)

val {[]}
$$v \{\lambda y. [y = v]\}$$

$$n \neq 0 \implies \{H\} \ t_1 \ \{Q\}$$
$$n = 0 \implies \{H\} \ t_2 \ \{Q\}$$

 $\{H\}$ (if *n* then t_1 else t_2) $\{Q\}$

FRAMED SEQUENCING RULE (LET){H}
$$t_1 \{Q'\}$$
 $\forall x. \{Q' x \star H'\} t_2 \{Q\}$ {H $\star H'\}$ (let $x = t_1 \text{ in } t_2$) {Q}

APP $v_1 = \mu f \cdot \lambda x \cdot t \quad \{H\} ([v_1/f] [v_2/x] t) \{Q\}$ $\{H\}(v_1 v_2)\{Q\}$

$$\begin{array}{l} \text{Ref} \\ \left\{ \left[\right] \right\} \left(\mathsf{ref} \, v \right) \left\{ \lambda y. \; \exists l. \; \left[y = l \right] \star l \hookrightarrow v \right\} \end{array}$$

{

NEW READ AXIOM (GET) {*const*($l \hookrightarrow v$)} (get l) { λy . [y = v]}

$$\{ I \hookrightarrow v' \} (\operatorname{set} I v) \{ \lambda y. \ I \hookrightarrow v \}$$

IF

A memory is a finite map of locations to values.

A heap *h* is a pair of two **disjoint** memories *h*.f and *h*.r.

- h.f represents the locations to which we have full access;
- h.r represents the locations to which we have read-only access.

An assertion, or permission, is a predicate over heaps (or: a set of heaps).

The combination of two heaps:

$$h_1 + h_2 = (h_1.f \uplus h_2.f, h_1.r \cup h_2.r)$$



is defined only if:





► the read-only components h₁.r and h₂.r agree where they overlap;



- ► the read-only components h₁.r and h₂.r agree where they overlap;
- the read-write component h₁.f is disjoint with the read-only component h₂.r, and vice-versa.

The combination of two heaps:

$$h_1 + h_2 = (h_1.f \uplus h_2.f, h_1.r \cup h_2.r)$$



is defined only if:

- the read-write components h₁.f and h₂.f are disjoint;
- the read-only components h_1 .r and h_2 .r agree where they overlap;
- the read-write component h₁.f is disjoint with the read-only component h₂.r, and vice-versa.

With this in mind, separating conjunction is interpreted as usual:

$$H_1 \star H_2 = \lambda h. \exists h_1 h_2. (h_1 + h_2 \text{ is defined}) \land h = h_1 + h_2 \land H_1 h_1 \land H_2 h_2$$

The read-only modality



const(H) is interpreted as follows:

$$const(H) = \lambda h. (h.f = \emptyset) \land \exists h'. (h.r = h'.f \uplus h'.r) \land H h'$$

The read-only modality



const(H) is interpreted as follows:

$$const(H) = \lambda h. (h.f = \emptyset) \land \exists h'. (h.r = h'.f \uplus h'.r) \land H h'$$

This means:

• we have write access to nothing.

The read-only modality



const(H) is interpreted as follows:

$$const(H) = \lambda h. (h.f = \emptyset) \land \exists h'. (h.r = h'.f \uplus h'.r) \land H h'$$

This means:

- we have write access to nothing.
- if we had write access to certain locations for which we have read access, then H would hold.

The rest of the connectives

$$[P] = \lambda h. (h.f = \emptyset) \land (h.r = \emptyset) \land P$$

$$I \hookrightarrow v = \lambda h. (h.f = (I \mapsto v)) \land (h.r = \emptyset)$$

$$H_1 \lor H_2 = \lambda h. H_1 h \lor H_2 h$$

$$\exists x. H = \lambda h. \exists x. H h$$
normal(H) = $\forall h. H h \Rightarrow h.r = \emptyset$

The meaning of the Hoare triple $\{H\}$ t $\{Q\}$ is as follows:

$$\forall h_1 h_2. \left\{ \begin{array}{c} h_1 + h_2 \text{ is defined} \\ H h_1 \end{array} \right\} \Rightarrow \exists v h_1'. \left\{ \begin{array}{c} h_1' + h_2 \text{ is defined} \\ t/\lfloor h_1 + h_2 \rfloor \Downarrow v/\lfloor h_1' + h_2 \rfloor \\ h_1'.r = h_1.r \\ \text{on-some-rw-frag}(Qv) h_1' \end{array} \right\}$$

What's nonstandard?

The meaning of the Hoare triple $\{H\}$ t $\{Q\}$ is as follows:

$$\forall h_1 h_2. \left\{ \begin{array}{c} h_1 + h_2 \text{ is defined} \\ H h_1 \end{array} \right\} \Rightarrow \exists v h'_1. \left\{ \begin{array}{c} h'_1 + h_2 \text{ is defined} \\ t/\lfloor h_1 + h_2 \rfloor \Downarrow v/\lfloor h'_1 + h_2 \rfloor \\ h'_1.r = h_1.r \\ \text{on-some-rw-frag}(Q v) h'_1 \end{array} \right\}$$

What's nonstandard?

The read-only part of the heap must be preserved.

The meaning of the Hoare triple $\{H\}$ t $\{Q\}$ is as follows:

$$\forall h_1 h_2. \left\{ \begin{array}{c} h_1 + h_2 \text{ is defined} \\ H h_1 \end{array} \right\} \Rightarrow \exists v h_1'. \left\{ \begin{array}{c} h_1' + h_2 \text{ is defined} \\ t/\lfloor h_1 + h_2 \rfloor \Downarrow v/\lfloor h_1' + h_2 \rfloor \\ h_1'.r = h_1.r \\ \text{on-some-rw-frag}(Q v) h_1' \end{array} \right\}$$

What's nonstandard?

- The read-only part of the heap must be preserved.
- The postcondition describes only a read-write fragment of the final heap. -

on-some-rw-frag(H) = $\lambda h. \exists h_1 h_2. (h_1 + h_2 \text{ is defined}) \land h = h_1 + h_2 \land h_1.r = \emptyset \land H h_1$